Rigging

* It does not work as Expected
* It took more time
* No not yet
* Yes we will, but not in the current form
* The mesh needs to be remade. We are currently experimenting with easy ways for this

Models

* Yes they do
* More
* Yes, but not enough models yet
* Yes we will
* We need more different models, and textures

Github

* Yes it works wonderfully
* About the same
* Yes we are very satisfied
* We are already using it
* Sometimes we update the gitignore file.